



FOR IMMEDIATE RELEASE

March 22, 2005

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Bizarre Creations Chooses SpeedTreeRT™

COLUMBIA, SC – Bizarre Creations Ltd., the UK-based developer of such popular titles as *Disney's Treasure Planet*, *Fur Fighters: Viggo's Revenge* and the *Project Gotham™* series, has licensed SpeedTreeRT for a new title due for release in 2006.

Peter Wallace, Senior Producer at Bizarre Creations, cited SpeedTree's ease of use, realism and outstanding efficiencies as prime reasons for the choice.

"Our goal is producing games that meet and go beyond current standards for beauty and realism, and SpeedTree was the clear choice for meeting this standard with regard to foliage," Wallace said.

Bizarre Creations is an experienced, medium-sized Games Developer based in the North-West of England that focuses on AAA games titles that are sold throughout the world, with an average sales per title now exceeding one million units. Founded in 1990, Bizarre Creations has launched numerous successful games and game series, including *Formula 1*, *Metropolis Street Racer*, *Fur Fighters*, *Project Gotham Racing* and *Disney's Treasure Planet*.

SpeedTreeRT delivers low-polygon, highly realistic trees and plants, with adjustable wind effects, seamless LOD transitions, and an included library of hundreds of tree models from more than 100 core species. SpeedTreeRT includes SpeedTreeCAD, a Windows application used to create and edit animated trees in real-time.

Interactive Data Visualization, Inc. (IDV), develops software products with a focus on real-time three dimensional applications for the game development, visual simulation, engineering visualization, and animation industries. IDV, a privately held corporation, was founded in 1999 in Columbia, South Carolina. For more information about IDV, visit www.idvinc.com.