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CONTACT

Kevin Meredith

(803) 356-1999 | meredith@idvinc.com

Castaway Entertainment Licenses SpeedTreeRT™

COLUMBIA, SC – Castaway Entertainment, comprising the team of game creators responsible for *Diablo* and *Diablo II*, has chosen the SpeedTreeRT™ foliage solution for a new title under development.

“SpeedTree allows us to deliver high quality trees very quickly,” said Fredrick Vaught, Lead Environment Artist. “SpeedTree integrates smoothly with all the technologies we were using, offers plenty of pre-made trees, but also allows us to custom make our trees through the software.”

Castaway Entertainment LLC is a new, independent video game development studio focused on developing world class RPG games for the PC and next-generation console systems. Headquartered in Redwood Shores, CA, Castaway is a growing company founded by a team of experienced and talented game developers from across the industry.

SpeedTreeRT delivers low-polygon, highly realistic trees and plants, with adjustable wind effects, seamless LOD transitions, and an included library of hundreds of tree, plant and marine models from more than 160 core species. SpeedTreeRT includes SpeedTreeCAD, a Windows application used to create and edit animated trees in real-time.

Interactive Data Visualization, Inc. (IDV), develops software products with a focus on real-time three dimensional applications for the game development, visual simulation, engineering visualization, and animation industries. IDV, a privately held corporation, was founded in 1999 in Columbia, South Carolina. For more information about IDV, visit www.idvinc.com.