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Gravity Corp. Licenses SpeedTreeRT™ for *Requiem*

COLUMBIA, SC – Gravity Corporation Ltd. (NASDAQ: GRVY), developer of the globally popular *Ragnarok Online*, has chosen SpeedTree for *Requiem*, an upcoming title in which humans create a new class of knights in order to battle devils that are causing discord on earth.

Gravity officials said *Requiem* will pursue new standards, both in drama and in graphical excellence, and including SpeedTree will ensure that this new game fulfills their player's highest expectations for an outstanding online experience.

Gravity Corporation (NASDAQ: GRVY) is a total global entertainment corporation established in April 2000. Among Gravity's first products was *Ragnarok Online*, a massively-multiplayer online role-playing game (MMORPG) which has become one of the most popular in the world, played by millions of people in Korea, China, throughout Asia and beyond. Gravity's offerings include additional online games, mobile games, animation, publishing, character licensing and education. For more information about Gravity, visit the company online at www.gravity.co.kr.

SpeedTreeRT delivers low-polygon, highly realistic trees and plants, with adjustable wind effects, seamless LOD transitions, and an included library of hundreds of tree, plant and marine models from more than 130 core species. SpeedTreeRT includes SpeedTreeCAD, a Windows application used to create and edit animated trees in real-time.

Interactive Data Visualization, Inc. (IDV), develops software products with a focus on real-time three dimensional applications for the game development, visual simulation, engineering visualization, and animation industries. IDV, a privately held corporation, was founded in 1999 in Columbia, South Carolina. For more information about IDV, visit www.idvinc.com.