



**FOR IMMEDIATE RELEASE**

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**Radon Labs Licenses SpeedTree® RT for  
*Drakensang (The Dark Eye 4)* Fantasy Title**

COLUMBIA, SC – Radon Labs, the German developer of popular PC and console titles, will use SpeedTree® RT in *Drakensang*, a fantasy role playing game to be released on PC in Q1 2008.

“Vegetation in role playing games is very important,” said Bernd Beyreuther, director of *Drakensang*. “SpeedTree offered us exactly what we wanted: a vegetation creation system and a real-time SDK that deliver an outstanding game experience.”

**Radon Labs** is a leading German developer of computer and console video games, with branches in Berlin and Halle-Leipzig. Over the last 2 years Radon Labs has successfully developed and released over 2 dozens games onto the market, including the top ten title PET & VET. The company is the developer of the NEBULA2 game engine system, used in more than 60 commercial games.

**SpeedTreeRT**, winner of the 2005 Front Line Award for middleware, delivers highly realistic trees and plants, with adjustable wind effects, user-configurable and seamless LOD transitions, and an included library of hundreds of tree, plant and marine models representing more than 200 core species. SpeedTreeRT includes SpeedTreeCAD, a Windows application used to create and edit animated trees in real-time.

**Interactive Data Visualization, Inc. (IDV)**, develops software products with a focus on real-time three dimensional applications for the game development, visual simulation, engineering visualization, and animation industries. IDV, a privately held corporation, was founded in 1999 in Columbia, South Carolina. For more information about IDV, visit [www.idvinc.com](http://www.idvinc.com).